

**#1** I'd like to get clarification on how to assess whether an offensive player leading with elbow, shoulder, face, or top of helmet is either balling hard, warding, spearing, or illegal body checking.

### **WARDING OFF:**

A player in possession of the ball **may not** use the **player's free hand or the arm of their hand not on the crosse**, to hold, push or control the direction of the movement of the crosse or body of an opponent.

A player with possession of the ball **may** hold, push or control the direction of movement of the crosse or body (not the head/neck) of an opponent **if both hands of the player with possession of the ball are grasping the player's own crosse**.

### **SITUATIONS:**

B1 swings at A1's crosse. A1 pulls A1's crosse back with one hand and with the other arm absorbs the blow by B1. A1 continues around B1 while

- (1) holding off B1's crosse **without moving** the protecting arm toward B1; or
- (2) **moving** the protecting arm toward B1.

**RULING:** (1) Legal play. (2) Technical foul against A1.

**A1 may not use the free arm to push or control the crosse or body of B1.**

A1, advancing toward B1, pulls the crosse back **with one hand** and protects the crosse with the other arm. A1 contacts B1's crosse with the protecting arm and **continues to drive** against B1 and the crosse.

**RULING:** Technical foul against A1.

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(Continued)

### **SPEARING (ILLEGAL BODY CHECK):**

The blocking of an opponent with the head or initiating contact with the head, known as “**spearing**.” A minimum of a one-minute nonreleasable penalty shall be assessed for spearing.

### **UNNECESSARY ROUGHNESS:**

An excessively violent infraction of the rules against holding and pushing.

Any act on the part of a player that is deliberate and excessively violent, whether it be with the body or crosse.

**#2** When is a player playing without his crosse? Broken stick but doesn't leave the field and may not realize it is broken? Reaches straight down but is still in contact with opposing player? Stands straight up to avoid being in play but still is?

### **ILLEGAL ACTIONS WITH CROSSE:**

A Player shall **not** participate in play without a crosse until the player regains a crosse. Exiting the field with a broken crosse or a no-crosse **is legal if the player does not participate** in any play while retrieving a legal crosse.

Should a player lose their crosse or other equipment in any legal way, so that repossession of the crosse would cause the player to go offside or enter the crease, the player shall either substitute off the field or stay out of the play until the player can be legally equipped.

Should the crosse be in the crease so as to possibly interfere with the goalkeeper's play of an attempted shot at the goal, play shall be suspended immediately.

### **SITUATIONS:**

During the course of a game, the handle of a crosse becomes bent.

**RULING:** The official shall instruct the player in question to correct the situation immediately, **no penalty assessed unless the player participates or attempts to participate in play.**

Any player with no crosse participates or attempts to participate in play.

**RULING:** Technical foul – Illegal Procedure

### **#3 Overtime Procedures (Are you the “R”) Better Know the Procedures**

→ Discuss with crew prior to the end of regulation.

## **OVERTIME**

In the event of a tie at the end of regulation, play shall be continued, after a two-minute intermission, with overtime.

In overtime, teams shall play periods of four minutes each until a goal is scored, thus deciding a winner. The game ends upon the scoring of the first goal. There will be a two-minute intermission between overtime periods.

## **CREW DISCUSSION (prior to the end of game)**

1. R - have a coin ready to go.
2. Instruct partners to get Speaking Captain Only at the conclusion of regulation. Check your card; have players number in your head; find him on the field.
3. Coin Toss @ Center X - Winner chooses which side of the field they would like to defend.
4. Alternating Possession (A.P.) – Stays the same from the conclusion of regulation time.
5. 4 Minute Stop-Time periods
6. 1 Time-Out per team, per overtime period.
7. Upon conclusion of Coin Toss – 2 minute intermission.
8. Subsequent Overtime Periods – Teams switch goals they are defending.

**#4** In and out of crease, ball can go in/out but player with possession cannot.

### **GOAL-CREASE PROHIBITIONS:**

Defensive players, including the goalkeeper, **with possession of the ball, may not** enter the goal-crease area.

The goalkeeper or a defensive player, gaining possession of the ball within the goal-crease area, may not remain in the goal crease area longer than four seconds.

### **SITUATIONS:**

Defensive player B1 makes a save. The ball accidentally drops out of B1's crease and lands in the crease, whereupon B1 picks up the ball again.

**RULING:** A new four-second count is started.

B1, in the crease, makes a save. After three seconds, B1 deliberately flips the ball into the air and catches it again (while still in the crease).

**RULING:** The original four-second count continues.

B1, in the crease, makes a save. After leaving the crease, B1 deliberately rolls or tosses the ball back into the crease, hoping to get an additional four-second count.

**RULING:** Technical foul on B1, ball is awarded to Team A.

## #5 5 Scenarios of Goalie Interference or No Interference.

### **GOALKEEPER PRIVLEDGES:**

The designated goalkeeper may stop, block or bat the ball in any manner with the goalkeeper's crosse or body. The goalkeeper may not catch the ball with a free hand. However, if the ball is outside the crease, the goalkeeper may not touch the ball with a free hand even if the goalkeeper is within the crease.

The designated goalkeeper is allowed to cover, clamp and rake a loose ball inside or outside the crease. If a loose ball is outside the crease and not in the goalkeeper's possession, the goalkeeper's crosse may be checked.

No opposing player may make contact with the designated goalkeeper or the goalkeeper's crosse while the goalkeeper is within the goal-crease area, regardless of whether the goalkeeper has possession. An attacking player may reach within the crease area to play a loose ball as long as no contact is made with the goalkeeper or the goalkeeper's crosse.

When the designated goalkeeper is in the crease area, any portion of the goalkeeper's crosse extended outside the cylinder of the crease area, but not the goalkeeper's body, is subject to being checked under the same circumstances as the crosse of any other player, except when the ball is in the goalkeeper's crosse.

## #5 Scenarios of Goalie Interference or No Interference and What to Call

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Goalie	Goalie's Stick	Ball	Possession	Call	Play-On Ends
In Crease	In Crease	In Crease	<b>In Possession</b>	Play-On	Run Out or Successful Pass Free Clear - if Neither
In Crease	In Crease	In Crease	Loose Ball	Play-On	Gains Possession
In Crease	Outside Crease	Outside Crease	<b>In Possession</b>	Play-On	Run Out or Successful Pass Free Clear - if Neither
In Crease	Outside Crease	Outside Crease	Loose Ball	Play-On	Gains Possession
Outside Crease	Opposing player steps or runs through crease			Flag Down	
Outside Crease	Outside Crease	Outside Crease	Doesn't Matter	Got Nothing!	